

Collaborative Task: Research Refresher

What is the purpose of research?

- ↻ Learn new things
Expand existing knowledge

- ↻ To enable understanding of a certain practice and the material you might use. To improve technique and pursue an in depth knowledge to your subject. To help problem solve and to be the very best.

- ↻ Improve Creative Practice
Finding common ground
Inspiration
Like minded
Be part of community

What are the different types of research?

- ↻ **Quantitative research**
Quantitative research **deals in numbers, logic, and an objective stance.** Quantitative research focuses on numeric and unchanging data

- ↻ **Qualitative research**
Qualitative research **gathers participants' experiences, perceptions, and behavior.**

- ↻ **Art-based research**
Art-based research is **a mode of formal qualitative inquiry that uses artistic processes in order to understand and articulate the subjectivity of human experience.**

- ↻ **Quantities and Qualitative.**

- ↻ Methodology
Looking at ways to be more eco breaking concepts and normal idea looking at professors or other arts and community projects to assist and help with art Understanding

- ↻ **Methodology vs. Method**
Methodology is analysis of all the methods and procedures of the investigation.

- Methodology is overarching approach to research

Methods are applied during the later stage of the research study.

- Methods are your techniques and processes

For example:

🧐 My methodology could be qualitative.

🧐 which means my methods are interviews with participants

What are some common methods used in Art & Design research?

⇨ Internet search
Books and journals
Talking to other artists
Visitors galleries and exhibitions
Workshops and practical hands on experimentation

⇨ Reading and practice, iteration, repetition and diligence.

⇨ Reading
Listening to lectures
Methods of quantity of work as experiments
Evulation
Maninting Feedback from priors
Expose to the public via exhibitions

⇨ Doing poll on Instagram
Sencis
Social media

Why is research important to Art & Design?

⇨ To refine your practice
Develop knowledge
Come up with new ideas
Create beautiful things

⇨ To be the best. Developing an idea. Ethical strategies.
Improved efficiency. Understanding your market.

⇨ To grow and develop
Good mental health
Keep up with trends
Culture and politicalissues

⇨ Budgeting purposes

METHODS: Oppotunities of the method

⇨ Quantitative
Factual

[illegible]

Limited information - especially working in context -
not all galleries have an artist statement or write up

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Methods: How can this method be used?

